Hello Stuart,

Here is a list of the Graphics Cards we are having problems on LEGO Rock Raiders (PC-CDROM).

Matrox G100/Matrox MGA200/
Diamond Viper 330 – These cards revert to the desktop after the 'loading bar' completes after the
                              Front-end AVI plays.

ATi Rage Pro/
ATi Rage Fury 128 – Textures Appearing/Disappearing on buildings (Power-Station/Support-Station).
                              The AVI's and rewards screen animations are surrounded by a green 'block'.

Voodoo 3 – Sharp angles are clipping where textures meet.

Matrox G200 – During In-Game cut-scenes the screen will sometimes freeze at random intervals and
                      require that the PC be reset.

Creative Savage4 – 'Fogging' in 1st & 2nd person views.

Could you please forward this mail to Dave, Tony, Rob, Karl and Andy, as Tom may have informed
you, we are now looking at a Gold Master on the 23rd of August so these graphics problems are the
main concern to me at the moment.

These problems need to be resolved as soon as possible and I will be travelling up to you on Monday.

Thanks

Robert

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